

Cool Estimation

Value and Effort estimation made easy!

Collaborative estimation

More and more teams working with product development or projects embrace the concept of game-based estimation such as Estimation Poker.

Cool Estimation makes such estimation exercises easy in an online setting!

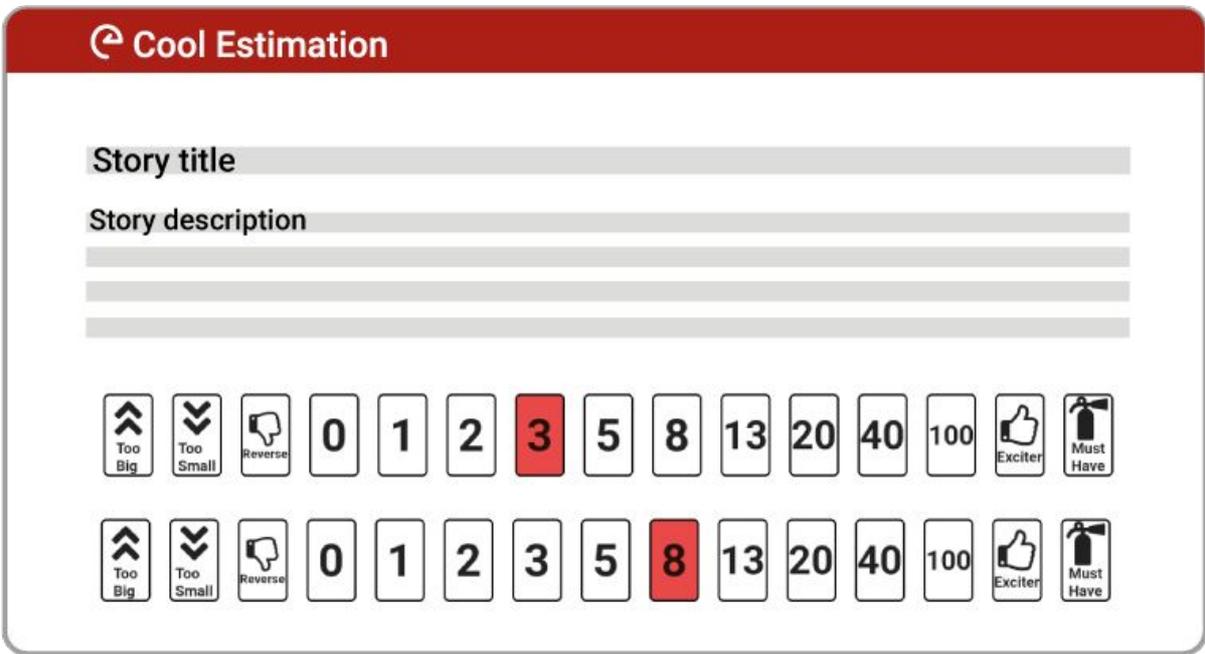
Cool Estimation supports teams in making estimates about the required effort of selected tasks or 'stories'. The tool supports taking into account a level of **uncertainty** in making such estimated by giving the option of both an **expected** and a **worst case** scenario (should the task turn out to require a greater effort).



Guiding prioritization for agile teams and projects

Including stakeholders

Cool Estimation also supports making **Value** estimations - predictions about how important or valuable it would be to develop or create a certain 'story'. Such estimates are immensely valuable to attain from both team members and stakeholders - providing crucial information to those who have to make priorities.



Sustainable technology with potential

Cool Estimation is built using Google Flutter and Spring, ensuring a coherent and intuitive experience for users both in the current product and in future editions. Incremental additions to the tool are on the way and can be implemented with no disturbance to the users.

Imminent future developments include the possibility of estimating **complexity** and doing **poker chip estimations**.



Expected Worst-Case



Merging estimations with workflows

Cool Estimation compliments our more elaborate workflow management tool **Agemba**, where story estimations can be collected, aggregated and included in project management and prioritization.

