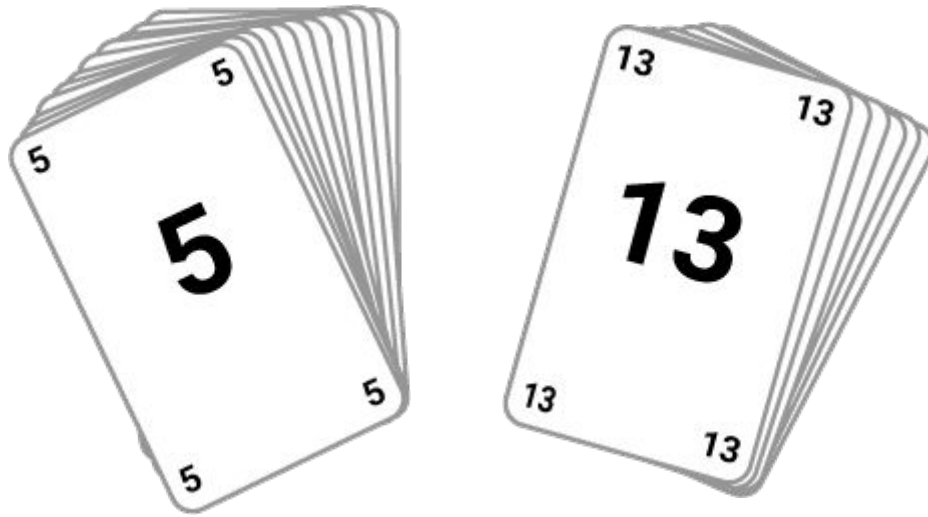


Cards for Effort Estimation



With Effort Estimation the cards use a sequence of numbers, inspired by the Fibonacci series. The numbers are used for relative effort estimation, and we usually name the values Story points. As the number series is more dispersed as numbers grow larger, there is an implicit indication of the accuracy of our estimate.

Facilitation Tips

Who

Effort Estimation should be carried out by the team that in time will implement the story. A given team will end up with its own scale for effort, but this is ok as it is also the same team that plans, follows up and measures progress based on their own estimate.

How

Encourage attendees to first make their **Expected** estimate. Once everyone has done that, encourage everyone to do the same for the **Worst-Case** scenario. The worst-case estimate answers the question: "How much effort might this story require if we take into consideration the things we are uncertain about, that derail our plans."

Why

We get a good indication of the uncertainty of an estimate by this method, and high-risk items are easily spotted. In addition, you may use the Expected and Worst-case estimates to make projections indicating a range. Note that CoolEstimation sums the worst-case estimates by root-sum-squared method.

